

RinkWriter's Goal Scored Window

RinkWriter's "Goal Scored" form is divided into several parts.

The screenshot shows the "Goal Scored" window with the following elements:

- Scoring Team:** A green-bordered box containing "Wolf Lake Falls" and "Moose River".
- Time Expired:** A table with columns for Period, Minutes, and Seconds. The "Show Time Calculator" button is below it.
- Goal Scored by:** A list of 30 players, with "09 Travis Winter" selected.
- Assist #1:** A list of 30 players, with "15 Nathan Pearson" selected.
- Assist #2:** A list of 30 players, with "04 Paul Sheldon" selected.
- Buttons:** "Reset Scoring", "Cancel Entry", and "Enter" (highlighted in yellow).
- Goal Type:** A section with radio buttons for "Even Strength", "Short Handed", "Penalty Shot", "Power Play", "Empty Net", and "SH Empty Net".
- Summary:** "Goal(s) in This Game 1", "Assist(s) in This Game 1", "Assist(s) in This Game 1".
- Other:** "Click Here to Set End of Game Time", "Click Here to Start Timeout Timer", and "Visit to Main Menu".

1. The "Expired Time" is automatically displayed from the Time Calculator.

2. Click on the Scoring Team.

3. Click on the Player scoring the goal.

4. Click on the Player being credited with the 1st Assist (if any)

5. Click on the Player being credited with the 2nd Assist (if any).

6. The "Goal Type" is automatically defaulted to "Even Strength". If it is different, select the correct goal type.

7. "Enter" the goal and a window designed for the announcer will appear.